



# KENDALL STUMP

## DESIGN LEADER

### • DETAILS •

United States  
kendallstump@icloud.com

### • LINKS •

www.Kendall3d.com  
www.linkedin.com/in/  
kendallstump

### • SOFT SKILLS •

Leadership  
Emotional Intelligence  
Communication  
Cross-functional Collaboration  
Project Management  
Budget Management  
Problem-solving

### • TECH SKILLS •

Adobe InDesign  
Adobe Illustrator  
Adobe Photoshop  
Adobe After Effects  
Adobe Premiere  
AI-Assisted Generation  
Autodesk Maya  
Keyshot  
Print on Demand systems

### • DESIGN SKILLS •

3D Modeling  
Level Design  
Environmental Art  
Visual Design  
Conceptual Design  
Storyboarding  
Art Direction  
Digital Transformation  
Video Production

### 👤 SUMMARY

Creative Leader with 10+ years of leadership and 20 years in 3D and design. Proven in driving cost-saving initiatives, elevating brand presence, and leading digital transformations. Expert in delivering innovative solutions, managing creative projects end-to-end, and aligning them with business goals. Seeking to advance a forward-thinking organization's creative direction through brand management, video production, and digital media expertise.

Proficient in layout, lighting, and visual clarity in 3D environments. Comfortable collaborating across disciplines – design, art, and tech.

### 👜 EMPLOYMENT HISTORY

**Creative Media Supervisor (Art Director) at Sumitomo Drive Technologies, Chesapeake**  
May 2014 - Present

- Spearheaded the streamlining of the department into Creative and Digital divisions, enhancing team focus and productivity.
- Achieved a 50% reduction in print costs by implementing interactive digital literature solutions and Print on Demand systems to reduce waste.
- Applied AI-assisted generation and synthesis to accelerate concept development, reduce iteration cycles, and support executive decision-making.
- Expanded remote work options, increasing the nationwide talent pool.
- Introduced live broadcasts for executives, improving company-wide engagement.
- Led video, branding, and 3D design projects, ensuring brand consistency and sales alignment.
- Strengthened the company's visual identity through brand oversight across all platforms.
- Designed marketing tools with sales teams, driving customer engagement and revenue.
- Managed budgets for high-visibility campaigns, optimizing work and results.

**Multimedia Engineer (Lead 3D Artist) at Lockheed Martin, Albuquerque**  
May 2012 - April 2014

- Led 3D Artist role for educational projects for the USAF, delivering high-quality visualizations for interactive media.
- Created 3D visuals & videos for interactive media to improve communication of technical concepts.

### 🎓 EDUCATION

**Bachelor of Science, Westwood College, Denver**

**Associate of Science in Computer Animation, Full Sail University, Winter Park**

**Dale Carnegie Leadership Development Program**

Leadership training with a focus on Emotional Intelligence and team management